

## Characters D6 / Vashtan Wolfe (Humanoid)

Name: Vashtan Wolfe  
Died: 9 BBY, Koboh  
Species: Humanoid  
Affiliation(s): Bedlam Raiders  
Move: 10

### DEXTERITY: 2D+1

Blaster: 5D+2  
Brawling Parry 5D  
Dodge 5D+2  
Grenades: 5D+1  
Lightsaber 6D

### PERCEPTION: 3D+1

Command: 3D+2  
Hide: 7D  
Search: 4D+2  
Sneak: 6D+2

### KNOWLEDGE: 2D+1

Intimidation: 5D+1  
Languages: 4D+1

### STRENGTH: 3D

Brawling: 5D  
Climbing/Jumping: 4D+1

### MECHANICAL: 2D+2

Repulsorlift Operation: 4D+1

### TECHNICAL: 2D

Blaster Repair: 4D+2  
Lightsaber Repair: 4D

### EQUIPMENT:

Credits: 300

Brown Tunic, Armor (+1D vs Energy Damage, +2D vs Physical Damage, -1D to Dexterity), Wrist Blaster (5D damage), Grenades (5D damage), Crossguard Lightsaber (orange) (5D, +1D to lightsaber parry), Portable Cloaking Device (+5D to Sneak/Hide, allows Sneaking and Hiding in plain sight)



FORCE SENSITIVE - N  
CHARACTER POINTS: 2  
FORCE POINTS: 1  
DARK SIDE POINTS: 3

Description: Vashtan Wolfe was a Bedlam Raiders lieutenant wielding a green crossguard lightsaber. He also carried a wrist blaster, grenades, and a cloaking device, similarly to Drya Thornne. Wolfe is first seen during the meeting with Rayvis and Dagan Gera onboard of the Lucrehulk-class battleship Primacy. Dagan orders him to activate the Forrest Array and he left. He eventually fought and was killed by Cal Kestis on the planet Koboh.

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