Characters D6 / Kebris (Human Mandalorian S



Name: Kebris
Died: Between 17 BBY and c. 13 BBY, Janix
Species: Human
Gender: Male
Hair color: Black (graying)
Eye color: Blue
Skin color: Light
Affiliation(s): Death Watch, Shadow Collective, Mandalorian super commandos
Move: 10

DEXTERITY: 2D+2
- Armour Weapons: 4D+2
- Blaster: 6D
- Brawling Parry: 5D+1
- Dodge: 5D+2
- Melee Combat: 5D+1
- Melee Parry: 5D+2
- Missile Weapons: 5D
- Vehicle Blasters: 4D+2

PERCEPTION: 3D
- Command: 4D
- Search: 5D
- Sneak: 3D+2

KNOWLEDGE: 2D
- Planetary Systems: 3D+1
- Streetwise: 4D+1
- Survival: 5D+1
- Tactics: 4D+2

STRENGTH: 3D+2
- Brawling: 6D
- Climbing/Jumping: 5D
- Stamina: 4D

MECHANICAL: 3D
- Astrogation: 4D
- Jetpack Operation: 4D+1
- Repulsorlift Operation: 4D+2
- Space Transports: 5D

TECHNICAL: 2D
- Armour Repair: 3D+2
- Blaster Repair: 4D
- First Aid: 3D+2
- Security: 3D+1

Force Sensitive: No
Force Points: 2
Dark Side Points: 2
Character Points: 6

Equipment: 2 x Westar-35 Blaster Pistols (4D+1 damage), Mandalorian Super Commando Armour (2D vs Physical, 1D vs Energy), Jet Pack

Description: Kebris was a human Mandalorian mercenary. Between 17 BBY and around 13 BBY, Rook Kast, and several other Mandalorian super commandos, including Kebris, had escaped imprisonment. They remained loyal to Maul and returned their leader's lightsaber to him. As part of Maul's forces, they continued to evade the growing might of the Galactic Empire and joined Maul on the planet Janix. There they assisted the former Sith in his revenge plot against the crime syndicates who had abandoned the Shadow Collective after the end of the Clone Wars.

Kebris was present among the Mandalorians under Rook Kast's command, where he was addressed by Kast and instructed to return to his assigned post after being found away from duty. Later, as the Empire closed in on the safe house and the Shadow Collective made ready to evacuate, Kebris and two of his compatriots moved to take their cut of the credits with them. Kast ordered them to abandon the crates, and Kebris, after arguing, reluctantly did so. On the run in the tunnels beneath Janix city, he and his allies among the Supercommandos again complained about abandoning the credits, prompting Kast to threaten them to bring them in line. Returning to Maul, who suggested Kebris may need to be "dealt with" and she opined that, as mercenaries, their loyalty had a cost, and their circumstances meant that cost was rising. As the Shadow Collective approached the Hex to flee Janix, they were again attacked by the Empire. Kebris saw an opportunity to make a move in the chaos and, with two allies, ran to and took off in the ship, leaving their comrades and superiors behind. Mocking Kast over comlink, the trio took off, but their traitorous activity was short lived, with the shuttle promptly being shot down by Imperial LAAT/is.

Personality and traits
Though ostensibly loyal answerable to Rook Kast and, ultimately, Maul, Kebris was highly motivated by credits and credits alone. As such, when the Galactic Empire arrived on Janix to hunt down Maul, he quickly soured on his loyalty to the crime lord, given the interruption to the flow of credits. He left his post with another Super commando at Maul's new safe house, and voiced these concerns to Kast when confronted.

Skills and abilities
Kebris could wield a blaster, and was strong, being able to lift heavy credits. He was also capable of piloting the Hex, a Kom'rk-class fighter/transport.

Equipment
Kebris wore faded grey Mandalorian armor. He wielded two WESTAR-35 blaster pistols in battle

---

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.