Weapons D6 / Spear



Name: Spear
Scale: Character
Skill: Melee Weapons; Spear / Thrown Weapons; Spear
Availability: 1
Cost: 60
Range: 3-10/20/30
Damage: Str+1D+1 (wielded) / 2D+1 (thrown)

Description: A spear was a shaft with a blade placed on the top, a melee weapon typically used by primitive species like the Aeosians, Talz, Poletecs, and Ewoks.

The Elite Praetorian Guard of the First Order wielded advanced spear-like weapons like the electro-bisento and vibro-voulges. Captain Phasma also wielded a baton that resembled a spear when unfurled.

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