

Weapons D6 / Spear

Name: Spear

Scale: Character

Skill: Melee Weapons; Spear / Thrown Weapons; Spear

Availability: 1

Cost: 60

Range: 3-10/20/30

Damage: Str+1D+1 (wielded) / 2D+1 (thrown)



Description: A spear was a shaft with a blade placed on the top, a melee weapon typically used by primitive species like the Aeosians, Talz, Poletecs, and Ewoks.

The Elite Praetorian Guard of the First Order wielded advanced spear-like weapons like the electro-bisento and vibro-voulges. Captain Phasma also wielded a baton that resembled a spear when unfurled.

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