

Characters D6 / New Republic Pilot (Human P

Name: New Republic Pilot
Organization type: Pilot
Headquarters: Chandrila, Nakadia, Hosnian Prime
Location(s): Mirrin Prime Republic base
Formed from: Rebel pilot
Date founded: c. 4 ABY
Affiliation: New Republic, New Republic Starfighter Corps

DEXTERITY 3D

Blaster: 5D
Brawling Parry: 4D
Dodge 5D
Vehicle Blasters 4D

KNOWLEDGE 2D

Streetwise 4D

MECHANICAL 3D

strogation: 4D
Repulsorlift Operation: 5D
Sensors 4D
Starfighter Piloting 5D
Starship Gunnery 5D
Starship Shields 4D

PERCEPTION 3D

Search 5D

STRENGTH 2D

Brawling: 4D

TECHNICAL 2D

Starfighter Repair 4D

Move: 10

Force Sensitive: N

Force Points: 1

Dark Side Points: 0

Character Points: 2

Equipment: Flight suit, Flak Vest (+2 vs Energy Damage, +1D vs Physical Damage), Helmet, Commlink, Blaster Pistol (4D), Starfighter & Astromech Droid, or Airspeeder

Description: New Republic pilots were pilots part of the New Republic Defense Fleet who served in the military forces of the New Republic. They fought in various conflicts from the Galactic Civil War to the Cold War with the First Order. They piloted starfighters such as E-wings, A-wings, B-wings, X-wings, Y-wings, and airspeeders such as the T-47.

Equipment



New Republic pilots wore flight suits, which sometimes included a flak vest, accompanied by a helmet. Color variations of flight suits include blue, orange, and gray. Around 9 ABY, in the early days of the New Republic, its pilots would sport orange flight suits and white K-22995 light flight helmets with blue and yellow markings and two New Republic roundels, similar to the attire worn by rebel pilots during the Galactic Civil War. Eventually, pilots of the New Republic commonly wore updated blue flight suits and helmets, each marked with the sigil of the New Republic.

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