Characters D6 / Colonel Ward (Human New R



Name: Colonel Ward
Species: Human
Gender: Female
Height: 1.78 meters
Hair color: Auburn
Skin color: Light
Affiliation(s): Alliance to Restore the Republic, New Republic, New Republic Defense Fleet Starfighter Corps
Move: 10

DEXTERITY 3D
- Blaster 6D+1
- Brawling Parry 5D+1
- Dodge 5D+2
- Vehicle Blasters 6D

KNOWLEDGE 3D
- Alien species 5D+2
- Bureaucracy 6D+1
- Cultures 4D+1
- Languages 5D
- Planetary Systems 6D+1
- Streetwise 4D
- Tactics 7D+1

PERCEPTION 3D
- Bargain 5D
- Command 7D+2
- Hide 4D+1
- Sneak 5D

STRENGTH 3D
- Brawling 5D+1
- Stamina 4D+2

MECHANICAL 3D
- Astrogation 6D+2
- Communications 5D
- Sensors 5D+1
- Space Transports 5D+1
- Starfighter Piloting 5D+2
- Starfighter Piloting: X Wing 6D+1
- Starship Gunnery 6D+2
- Starship Shields 5D+2

TECHNICAL 2D
- Computer Programming/Repair 6D
- First Aid 4D
- Security 5D

Starfighter Repair 4D+2

Force Sensitive: N
Force Points: 5
Dark Side Points: 0
Character Points 18

Equipment: 1500 Credits, Blaster pistol (4D), Republic Uniform, Flight Suit, Comlink, X-Wing

Description: Colonel Ward was a human individual who served within the Alliance to Restore the Republic and later in the New Republic as a starfighter pilot during the New Republic Era. During that time, she contacted the Mandalorian bounty hunter Din Djarin on Adelphi Base and sent him on a mission on the Outer Rim to take out both Imperial Remnant forces and gangsters of the Hutt Clan.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.