

Starships D6 / Kuat-Entralla Engineering Man

Name: Kuat-Entralla Engineering Mandator IV-class Siege Dreadnought

Manufacturer: Kuat-Entralla Engineering

Line: Mandator line

Model: Mandator IV-class Siege Dreadnought

Type: Siege Dreadnought

Scale: Capital

Width: 4,121.02 meters

Height/depth: 770.85 meters

Skill: Capital ship piloting: Mandator IV

Crew: 193,000 (Officers: 53,000, Enlisted: 140,000); Skeleton: 10,000/+15

Crew Skill: Astrogation: 4D, Capital Ship Gunnery: 5D, Capital Ship Piloting: 4D, Capital Ship

Shields: 4D, Sensors: 5D

Passengers: 22,000 (Stormtroopers)

Cargo Capacity: 200,000 metric tons

Consumables: 6 years

Cost: Not available for sale

Hyperdrive Multiplier: x2

Hyperdrive Backup: x10

Nav Computer: Yes

Maneuverability: 0D

Space Speed: 4

Atmosphere Speed: 280; 800kmh

Hull: 10D

Shields: 8D

Sensors:

Passive: 75/1D+2

Scan: 150/3D+2

Search: 300/5D

Focus: 8/6D+2

CRAFT CAPACITY: *

TIE/fo starfighters

TIE/sf starfighters

Atmospheric Assault Landers (AALs)

Upsilon-class shuttles

WEAPONS:

2 Orbital Autocannons

Fire Arc: 2 front/lower

Crew: 50

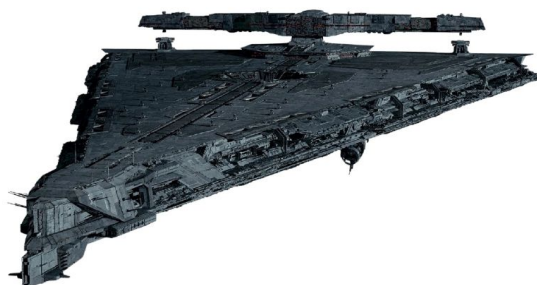
Skill: Capital ship gunnery

Fire Control: 4D

Space: 10-30/60/100

Atmosphere: 20-60/120/200km

Damage: 14D



Rate Of Fire: 1/3 (can only fire once every 3 rounds)
26 Dorsal Point-Defense Anti-Aircraft Cannons
Fire Arc: 26 turrets (top only)
Crew: 1
Skill: Capital ship gunnery
Fire Control: 2D
Space: 5-15/25/50
Atmosphere: 10-30/50/100km
Damage: 8D

6 Tractor Beam Projectors
Fire Arc: 2 front, 2 right, 2 left
Crew: 1
Skill: Capital ship gunnery
Fire Control: 4D
Space: 1-3/9/18
Atmosphere: 2-6/18/36km
Damage: 4D

*: The Mandator carries very few fighters, requiring support from other vessels, especially given it's point defence turrets can only fire on targets above the vessel, leaving it's lower hull undefended.

DESCRIPTION: The Mandator IV-class Siege Dreadnought, also known as the Mandator IV-class warship and the First Order Dreadnought, was a model of Siege Dreadnought utilized by the First Order during the Cold War against the New Republic and during the First Order-Resistance War.

Characteristics

The Mandator IV-class Siege Dreadnought was a class of Star Dreadnought in the Mandator line. It was two-and-a-half times the length of the Resurgent-class Star Destroyer, coming in at 7,669.71 meters. It boasted a crew of 53,000 officers, 140,000 enlisted personnel, and 22,000 stormtroopers.

The Mandator IV-class was armed with two orbital autocannons that could fire a salvo of two rounds each in quick succession before a recharge was needed. These weapons dwarfed anything available to officers like Moden Canady in the Imperial Navy, and had been built to scour planets of life. A single shot could obliterate planetary deflector shields as if they were an afterthought and turn a hundred cubic meters of crust into vapor and slag. It was considered the most dangerous enemy ship on the battlefield during the Battle of D'Qar.

The starship's dorsal surface featured twenty-six point-defense laser cannons for protection against starfighters, and six tractor beam projectors were located on the ship's bow. The ship was said to have more firepower than a dozen Star Destroyers combined. The design of the Mandator IV-class was a test project that informed the Xyston-class Star Destroyer design.

History

Rise of the First Order

The Mandator IV-class Siege Dreadnought was among the hundreds of vessels developed by the First Order under the auspices of Project Resurrection. Its design was inspired by Darth Vader's flagship, the Executor.

After infiltrating the Resurgent-class Star Destroyer Retribution, Iden Versio and Dio sliced into the onboard computer terminals in order to gather information on Project Resurrection. They

discovered, among other things, blueprints for the Mandator IV-class Siege Dreadnought.

Battle of D'Qar

During the war between the First Order and the Resistance, the Fulminatrix, commanded by Captain Moden Canady, joined a group of three Resurgent-class Star Destroyers at D'Qar led by General Armitage Hux. The Fulminatrix and the rest of the First Order forces engaged in the siege of D'Qar, where the Fulminatrix destroyed the Resistance base located there using its underbelly autocannons. As a counterattack, Resistance Commander Poe Dameron destroyed the point defense cannons using his T-70 X-wing starfighter Black One. He proceeded to lead a bombing run of MG-100 StarFortress SF-17 bombers before the Fulminatrix could target the Resistance navy. After an intense space battle, the final Resistance bomber, though fatally damaged, managed to destroy the Fulminatrix and allow the Resistance to escape the Ileenium system.

Some time after its escape from Castilon, the Colossus arrived over D'Qar to the site of the battle. In desperate need of coaxium, members of the Colossus raided the wreckage of the Fulminatrix which still had power. Although the First Order tracked the Colossus from Castilon to D'Qar and briefly engaged them, the Colossus was able to salvage coaxium from the Fulminatrix and jump to hyperspace.

Assault on Naboo & Annihilation on Tah'Nuhna

After the Battle of Crait, the First Order sent a Mandator IV-class Siege Dreadnought to Emperor Palpatine's homeworld of Naboo on the disguised Kylo Ren's orders during their assault, only for it to run afoul of N-1 starfighters, TIE Strikers, and X-wing starfighters. Despite losing their first auto cannon, the Dreadnought and its accompanying TIE Fighters eventually withdrew. Later, the First Order chased the Resistance and eventually discovered a Resistance signal had reached the planet Tah'Nuhna, which was famous for its neutrality. In response, Hux led a fleet of Resurgent-class Star Destroyers and at least one Mandator IV-class Siege Dreadnought. Despite the Tah'Nuhna pleading that they were neutral and their culture compelled them to help travelers in need, Hux ordered the planet's destruction. As a result, the Mandator IV-class fired on the planet, while TIE/se Bombers bombed areas and snowtroopers massacred the people in a city.

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