# Creatures D6 / Samaz Tusked Herbivore



Name: Samaz Tusked Herbivore
Homeworld: Samaz
Skin color: Green
Distinctions: Quadrupedal, Two tails, Two horns
Diet: Herbivore

DEXTERITY 2D
Swimming: 5D
PERCEPTION 2D
STRENGTH 2D
Special Abilities:

Horns: Samaz Tusked Herbivores have long horns which can be used defensively in goring attacks, which do Str+1D damage.

Aquatic: Although not able to stay submerged for long, Samaz Tusked Herbivores can swim as easily and quickly as they can move on land.

Move: 10
Orneriness: 2D

Description: A type of tusked herbivore was found on the planet Samaz. The creatures had green skin, four legs, two tails, and two horns on their snouts. Around 234 ABY, a group of the creatures were gathered in and around a watering hole on Samaz.

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