

Mithryl Fast-Attack Armor

The Mithryl Fast Attack armor is a very High Tech looking suit of armor and is chock full of various little gadgets. The only part of the wearer left exposed is the nose and mouth. Their helmet has a thin black visor that goes across their eyes with a built in tracking and targeting package. A weapon can be specially linked to this helmet with the installemnt of a small chip that requires a moderate blaster repair roll. A jetpack on the back provides fast transportation while advanced servomotors and hydraulics enhance the user's strength and provide ample protection against enemy weapons.

Model: Akira Armor Co Mithryl Armor

Type: Full Body Fast-Attack Armor

Skill: Powersuit operation: Mithryl

Availability: 3 X

Cost: 13,000 (new)

Game Notes:

Basic Armor: +2D+2 energy, +3D physical -1D to Dexterity and related skills(full body)

Jetpack:

capable of lifting up to 300 kilograms (total). It moves vertically 200 meters per charge, horizontally up to 500

meters per charge. A fully powered unit has 10 charges and can be run on continous charge-feed.

Sensory Equipment:

+1D to Perception checks in low light/visibilty conditions

+1D to search for moving targets (has range of 1.2 kilometers)

+1D to hit with an energy weapon specially linked to the helmet(may be added to scope bonuses)

Subspace Radio (750 kilometer range)

Advanced Hydrolic and Servo Systems:

+1D to Climbing/Jumping, Climbing, Lifting, and Brawling/Melee Weapon Damage.

