



# Equipment D20 / Imperial Development

## Imperial Development Dark Trooper: Phase 03 Heavy Power Armor

The Phase 03 Dark Trooper was the climax of Dark Trooper development. Instead of being a fully automated droid, like the Phase 01 and 02 models, the Phase 03 is a power suit designed for a standard stormtrooper to wear.

Model: Imperial Development Dark Trooper: Phase 03

Type: Powered Armor

Cost: 30,000 credits

Crew: 1

Cargo Capacity: 30kg

consumables: 2 weeks

DR: 11 (armor reflects 1/2 from blasters)

Max Dex Bonus: +0

Armor Check Penalty: -8

Speed: 6m (10m), 2m (6m)

Weight: 60kg

Sensors:

- Chromodex Integrated Targeting and Attack/Defense System (ITADS)
- Macrobinoculars
- Subspace Radio (750 kilometer range)

Weapons:

-Repeating blaster (swings over left shoulder)

Cost: Not Available for Sale

Damage: 5d8

Critical: 19-20

Range increment: 53m

Weight: 10kg

Stun Fort Save: none

Type: Energy

Multifire/Autofire: M/A

Size: large

Group: Heavy

Fire Control: +1 to Attack Bonus

-FTE-3e Missile Launcher (swings over left shoulder)

Cost: 30,000

Damage: 7d8

Critical: 20

Range Increment: 50m

Weight: 5 kg

Stun Fort DC: -

Type: Slashing

Size: Large

Group: Heavy

Ammo: 5

Game Notes: +3 temp bonus to STR while the suit is worn

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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