



Weapons D6 / HattMark Force Fire Hold

HattMark Force Fire Hold-Out Blaster

The HattMark Weapons "Force Fire" Hold-Out Blaster is certainly one of the most innovative hold-out weapons in existence. It has only one shot, but it packs quite a punch for a weapon its size. After it's shot, the circuits are wired to explode the next turn, making it a grenade as well. However, if the wild die is a one, re-roll the die. If it turns up a one again, the gun blows up prematurely, in the firer's hands, doing regular damage.

Model: HattMark "Force Fire" Hold-Out Blaster

Type: Hold-out blaster/grenade

Scale: Character

Skill: Blaster: hold-out blasters, grenade

Ammo: 1

Cost: 200

Availability: 3, X

Range: 3-5/10/30 (blaster), 5-7/15/35 (grenade)

Blast Radius: 3-5/10/15

Damage: 5D (blaster), 5D/4D/3D (grenade)

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