

Standard Issue New Republic Sidearm

With the arrival of the New Republic as the dominant political force in the galaxy there needed to be a dominant military defense force to complement it. For many years the New Republic grew much faster than the New Republic Army or Navy, leaving many sectors only sparsely defended against rogue Imperials and pirates alike. After the Black Fleet Crisis, roughly eleven years after the death of Emperor Palpatine, the New Republic commissioned their own private munitions company to cheaply and effectively design and manufacture weaponry and supplies for their military.

The NR-1 sidearm was one of the first products to come out of New Republic Munitions and was issued in large numbers to almost every officer and enlisted in the New Republic Navy as well as select units in the Army and Special Forces.

In designing the NR-1, New Republic Munitions looked at several widely successful blaster models including the BlasTech DL-22 (the successor to the widely famous DL-18) and the Merr-Sonn DD6 blaster pistols. The NR-1 was built using design concepts from both models and thus handles quite similar to the weapons that many older officers used frequently during the days of the Rebellion.

Model: New Republic Munitions NR-1 Type: Blaster pistol Scale: Character Skill: Blaster: blaster pistol Ammo: 100 Cost: 550 (power packs: 25) Availability: 3, R or X Range: 3-10/35/120 Damage: 4D+1

> Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Ryan Matheny, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.