

Name: Lt. Col. Murray Daniels

Air Force Officer Explorer 4 Scientist 6 (O-5)

Init: +7 (+5 Class, +2 Dex)

Defense: 19 (+7 Class, +2 Dex)

Speed: 30 ft

WP: 12

VP: 59

Attack: +6 melee, +8 ranged

SQ: All Over the World, Bookworm (1/2 time), Brilliant +1, Direction Sense +3, Improvise +3, Learned, Macro-Specialty (Appraise, Hide, Move Silently, Pilot and Xeno-Cultures as class skills, +3 Bureaucracy and Pilot), Obsessive, PhD (Languages), Research (Mathematical Genius), Uncanny Dodge (Dex bonus)

SV: Fort +5, Ref +8, Will +9

SZ: M



Abilities: Str: 10, Dex: 14, Con: 12, Int: 20, Wis: 14, Chr: 12

Skills: Bureaucracy +4, Computers +12 (19-20), Concentration +13 (18-20), Cryptography +12 (19-20), Cultures +10 (19-20), Diplomacy +5, Electronics +10, First Aid +7 (19-20), Hide +6, Knowledge (Ancients) +18 (18-20), Knowledge (Archaeology) +18 (18-20), Knowledge (Goa'uld) +18 (18-20), Knowledge (History) +18 (18-20), Languages +20 (19-20), Listen +5, Mechanics +10, Move Silently +6, Pilot +9, Search +10, Sense Motive +6, Spot +6, Survival +6, Xeno-Cultures +13 (18-20), Xeno-Languages +20 (18-20)

Feats: Advanced Skill Mastery (Scholarly), Advanced Skill Mastery (Xeno-Studies), Armor Proficiency (light), Charmer, Mathematical Genius, Point Blank Shot, Scholarly, Surge of Speed, Weapon Group Proficiency (handgun, melee), World Traveler, Xeno-Studies Attacks

Beretta Model 92FS +8 1d10+1

Unarmed +6 1d3

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:

Air Force Lieutenant Colonel Murray Daniels was born in Philadelphia, Pennsylvania.

He studied archaeology at the University of California, Los Angeles and played soccer.

He later went on to attend the United States Air Force Academy in Colorado Springs, Colorado.

After graduating from the Academy and being quickly promoted to lieutenant, Daniels became a member

of a Stargate trainee group. After a successful training mission, Lieutenant Daniels was scheduled to be assigned to an SG field unit when a position became available.

His current assignment is to conduct research and analysis of alien artifacts and provide valuable information to off-world teams and the command at the SGA.

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