



Weapons D6 / N-7 Anti-Tank Blaster Rifle

N-7 Anti-Tank Blaster Rifle

Anti-tank rifles are an almost obsolete infantry support weapon due to their inability to pierce armor at long ranges. The N-7 is an upgraded model of an anti-tank rifle, causing greater damage over a more spread out blast radius.

The N-7 can pierce most light repulsortanks as well as most APCs, which are usually a main target for both anti-tank rifleman and anti-tank gunners. The N-7's explosive blast bolt can effectively pierce an APC and explode inside, causing mortal damage to riding infantrymen.

Model: Shey'Lar Armaments N-7 Anti-Tank Blaster Rifle

Type: Anti-tank rifle

Scale: Character

Skill: Blaster: N-7

Ammo: 10

Cost: 2100 credits (blast clips: 25)

Availability: 2, R or X

Range: 5-90/515/1.8 km

Blast Radius: 3 m

Damage: 3D+2 (speeder-scale)

Game Notes: Range: The N-7 has a very limited range even with it's taper-bore barrel. Therefore, damage from 515m+ is -2.

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All text and stats by Craig Marx, Set Anu-Bith, HTML and logos done by FreddyB

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