



# Equipment D20 / ConsuleTec A-A7 Assault

## ConsuleTec A-A7 Assault Weapon

The ConsuleTec A-A7 is basically a blatant rip-off of the concept BlasTech used in their E11/S. Like the E11/S, the ConsuleTec A-A7 is a combination of a blaster rifle and a slug throwing rifle.

ConsuleTec used its A-1 blaster rifle as the base weapon and added their specially designed A7 under-barrel slugthrower rifle attachment which has a built in silencer. The A7 unit can be removed from the main weapon but can't be fired unless it is attached to a ConsuleTec A-1 blaster rifle as the A7 was designed specifically for the A-1 and nothing else.

The A-A7 is 78 centimeters in length (with stock extended) and greatly resembles the ConsuleTec A-1 blaster rifle. The under-barrel slugthrower uses specialized armor-piercing rounds (but can also use exploding rounds) to cut through most modern body armor with ease.

Model: ConsuleTec Corporation's A-A7 Blaster/Firearm Rifle

Cost: 3,185 credits (power packs: 25, ammo clips: 10)

Damage: 3d8+2 (blaster), 3d10 (slugthrower)

Critical: 19 - 20

Range Increment: 30 m (Blaster), 25 m (Slugthrower)

Weight: 7 kg

Stun Fort Save: DC 18

Type: Energy

Size: Medium

Group: Blaster Rifle

Ammo: 110 (blaster), 12 (slugthrower)

---

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, Set Anu-Bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).