



# Weapons D6 / Particle Projection Cannon

## Particle Projection Cannon

This uniquely Harkonnen weapon gave them the edge over Atrides forces on Arrakis. It resembles a 5-barrelled blaster. In reality, its a half-energy, half-physical damaging weapon. By energizing its ammunition, it shoots out something that resembles ball lightning, but which explodes on contact with something, causing heavy damage. Its only real limitation is the fact that it's short range.

Model: Harkonnen PPC-92

Type: Particle Projection Cannon

Scale: Character

Skill: Cannons: Particle Projectors

Ammo: 20

Cost: 1000

Availability: 2R

Fire Rate: 1

Range: 5-10/20/35

Damage: 5D

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All text and stats by Geoff DeWitt, Set Anu-Bith, HTML and logos done by FreddyB

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