



Weapons D6 / Tricore Industries X-19 R

Tricore Industries X-19 Reflective Blaster

The X-19 Blaster was one of Tricore's early failures. This weapons' lack of sales among Imperial and planetary defense forces almost forced the company into bankruptcy. However, other designs saved Tricore Industries, but the X-19 was discontinued. Several hundred X-19's were still left, and are sold at greatly reduced prices.

Reflective Bolt Rules: Due to the paramagnetic matrix that produces the bolt, the blaster bolt can reflect off of most surfaces. The difficulty for a "bounced" shot is increased 2D for every "bounce". Range is considering from the firer to the obstacle to be reflected off of, to the target. A note to GMs, if you're not good with maps, I suggest not using this weapon or making up your own rules. On miss, use grenade scatter to determine where the bolt does go.

Model: Tricore Industries X-19 Reflective Blaster

Type: Reflective-bolt blaster rifle

Scale: Character

Skill: Blaster: X-19 (unskilled -3D)

Ammo: 25

Cost: 1,300 credits

Availability 3, X

Fire Rate: 1

Range: 3-25/100/200

Damage: 4D+1

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Brain D Eager, Set Anu-Bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).