

RanCorp RRL-44 Repeater Rifle

RanCorp had never thought much of the repeating blaster designs until Elvar Nerical started working for them. Though it doesn't bare it's name this weapon is a part of the Nerical line but the base design was taken off of MetaCorp's LRR-44 and this weapon's name is meant to display the fact that RanCorp made the design better. The weapon has a fairly long barrel which is made of a sleek black material that doesn't reflect light, the stock is made of real wood which has been treated against the elements. These features are meant mainly to show off rather than serve a purpose. The weapon was also improved to take standard power packs and given a dead-sight targeting sight.

Model: RanCorp RRL-44 Repeating Blaster Type: Light repeating blaster rifle Scale: Character Skill: Blaster: repeating blasters Ammo: 100 Cost: 1,900 (power packs: 50) Availability: 3, R Fire Rate: 5 Range: 3-30/150/325 Damage: 5D+2 Game Notes: If firing multiple shots (at more than one target), once the first shot hits all pther shots difficulty goes down one level. If firing multiple shots at one target once one shot hits all the ones after it hit as well

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Dave Maloney, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.