



# Weapons D6 / Fragmentation Grenade Launcher

## Fragmentation Grenade Launcher

Model: Gualtero Arms Frag. Grenade Launcher

Type: Grenade Launcher

Scale: Character

Skill: Rocket Weapons: Frag. Grenade Launcher

Ammo: Fragmentation Grenade (See Below)

Cost: 3,050 credits

Availability: 3, R

Range: 100 meters

Fire Rate: 1

Game Notes: Used by neither the Empire nor the Republic, this weapon is generally purchased and used by kill happy bounty hunters or assassins with a hunger big bangs. Due to the size of the ammunition, and the medium size of the gun (great for hiding under trench coats), you can only fire 2 shots before reloading, which takes 1 round.

Model: Standard Fragmentation Grenade

Type: Explosive

Scale: Character

Cost: 200 credits

Availability: 1, R

Blast Radius: 0-2/4/6/10

Damage: 5D/4D/3D/2D

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All text and stats by Andrew Young ,Set Anu-bith, HTML and logos done by FreddyB

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