Grenade Gun

Model: Mandolorian Arms Thermal Grenade Launcher "Devastator"

Type: Grenade Gun

Scale: Character

Skill: Rocket Weapons: Thermal Grenade Launcher

Ammo: 2, has to be reloaded after every two shots: reload time: 1 round

Cost: 2, 417 cd. Ammo:25cd per shell

Availsbility: 2, X

Range: it'll go as far as you need it to

Damage: 10D, Double shot burst 20D, timed mode (goes of 3 secs after hits target) 7D

Game Notes: If your wondering what it looks like it's basically what the Terminator has in Terminator 2. If timed mode is used on a person then the rocket will go through them, causing 6D damage.