



Equipment D20 / Crater Grenade

Crater Grenade

This grenade is very unorthodox. Supposedly they were meant for demolition of buildings, in fact that is exactly what they are used for, but often the buildings are still inhabited and were never condemned except by the attacker. These grenades detonate on impact and release a sonic-seismic blast that can tear down a wall, make a good sized crater in the ground or even heavily damage a

Model: Rancorp Impact Grenade

Cost: 400 credits

Damage: 3d10

Critical: 20

Range Increment: 4 m (10 m)

Weight: .6 kg

Stun Fort Save: -

Type: Energy

Size: Tiny

Group: Simple

Ammo: 1

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All text and stats by Dave Maloney, Set Anu-Bith, HTML and logos done by FreddyB

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