## Weapons D6 / Acidic Adhesive Thermite

Acidic Adhesive Thermite Gel

Model: Imperial Intelligence AsG1

Type: Acidic adhesive thermite spray gel

Scale: Character

Skill: Spray weapons

**Demolitions** 

Ammo: 5 (each can cover up to one square meter in gel)

Cost: 375 credits Availability: 1, R Range: 1-2/4/6

Damage: Acid: 3D+2

Thermite: 10D per round (only if ignited)

Game Notes: AsG1 is a highly acidic, and highly sticky substance that can be sprayed with a small, specialized, canister. The glue compenents of the spray gel hold with a strength of 6D, a character must make an opposed Strength roll to free himself from the gel. The gel causes 3D+2 damage per round that a character is in contact with the gel. It is impossible to remove from bare skin, normal clothing will prevent contact with skin for 1D rounds, and most other suits of combat armor can provide anywhere from 2D rounds of protection up to 4D rounds of protection (GM discretion). A Character must make an Easy Dexterity roll to remove any bits of clothing and/or armor before the acid comes in contact with the skin. In the case of an ignition of the plasticene thermite, drop the damage for the acid base and use the 10D per round damage for the thermite.

AsG1 gel was created accidently by researchers working for the Ubiqtorate (Imperial Intelligence) who were simply looking to create an adhesive that could be applied to any surface to trap enemies and possibly help aid in the escape of an agent. The lead researcher, seeing a possible promotion in his near future for developing AsG1, had the team insert plasticene thermite into the mixture for a more destructive.

In field tests, AsG1 has proven extremely effective. In some cases, enemy troops have become stuck in the gel when it was sprayed on the floor, and the acid literally began disolving their feet, then their legs, then their torso, eventually leaving nothing but black mush on the ground. In other cases, a simple blaster shot into the gel has ignited the plasticene

thermite, incenerating everything it comes in contact with, including people and bulkheads.

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