

The M-50 was designed as a sniper rifle capable of faster-than-semi-automatic fire. To that extent, it succeeded. It was built by Corellia Incorporated (a firearms company), and then sent all over the galaxy.

It hit big-time in the Garred system, a primitive culture with no knowledge of hyperdrive, led by a ruthless dictator named Flame. A people's rebellion started, and took over the eight planet in-system, using these guns as their sniper rifles. Blaze, Flame's brother, led the rebellion and then took his navy and many more troops and attacked the seventh planet in-system, where more people rallied to his cause. The planet fell within a few weeks.

This bloody war continued, killing many people, until a Flame sniper tried to kill Blaze and failed, using one of these guns. Blaze was wounded badly, and his side stopped attacking until he recovered, because without him no more people would join the cause.

Blaze recovered three months later, having had bullets pierce his liver, bladder and lung as the sniper tried to pan upwards on him firing. While Blaze was recovering, three of his planets had fallen, leaving him with only the eight planet.

At this Blaze led a daring commando raid into the palace on Garred II, and, armed with the M-50, killed his brother. Blaze was a benevolent ruler until he died, although several more wars occured, mostly Flame followers trying to kill Blaze.

Model: Corellia Incorporated M-50 sniper rifle

Cost: 1,850 credits (clips 25)

Damage: 3d10 Critical: 19 - 20

Range Increment: 120 m

Weight: 4 kg

Stun Fort Save: DC 15

Type: Energy Size: Medium

Group: Blaster Rifle

Ammo: 20

Game Notes: If used for one round of aiming, the user gets a +3 to Firearms. If used for two rounds of

aiming, the user gets a +9 to Firearms.

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