



# Weapons D6 / Carrington RC-P120A2

## Carrington RC-P120A2

The RC-P120 is perhaps the most advanced personal assault weapon designed and manufactured by Carrington Institute. Boasting an incredible 120 rounds of ammunition, this weapon has the capability of laying down the suppressing firepower of four standard slugthrower assault rifles.

The rumored experimental personal cloaking device which was supposed to be installed on the standard RC-P120s proved too expensive and difficult to manufacture for mass sales. However, Carrington did sell a very limited number to Imperial Intelligence shortly before the Battle of Hoth.

The cloaking device creates a limited field of invisibility which almost completely conceals not only the weapon, but the user as well. However, the cloaking field is very delicate and many things can disrupt it - especially discharging the weapon.

It is powered by a specialized energy cell which drains very quickly and makes the cloak only truly useful for movement through open areas. Movement through cluttered areas such as office buildings, forests or starships is difficult, as the cloaking field highly distorts the user's vision.

Model: Carrington Institute's RC-P120A2

Type: Advanced assault rifle with attached cloaking device

Scale: Character

Skill: Firearms: rifles

Ammo: 120

Cost: 25,000 credits (ammo: 100 per clip)

Availability: 4, X (only 4 were ever constructed)

Range: 3-10/50/200

Damage: 4D+2

Game Notes: Personal cloaking field: This highly experimental, unstable and extremely expensive feature acts much like a starship cloaking device. The user gains +3D to his Sneak skill while the cloak is in use but suffers a -2D to all vision-related skills. Firing the weapon while cloaked disrupts the field and overloads the power current power cell. The cloak can only operate for 5 combat rounds before completely exhausting its power cell. Additional power cells take 2 rounds to install and 1 round to initialize before use (3 rounds total before recloaking can occur).

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