



# Weapons D6 / Verdantech m3 Combat

## Verdantech m3 Combat Shotgun

Verdantech found their original model of combat shotgun highly unacceptable. Not only did it fail to provide necessary performance in the field, it was poorly marketed too. The previous product line was quickly scrapped and a new unit was designed. The m3 shotgun was meant for use by Urban Assault and SWAT teams. It had a plastiwood stock and was able to hold 6 shells, and could discharge them at a fairly impressive rate.

Model: Verdantech m3 Combat Shotgun

Type: 12 gauge shotgun

Scale: Character

Skill: Firearms: shotgun

Ammo: 6

Cost: 1,700 credits (ammo: 50 per box of 15 shells)

Availability: 2, R

Range: 3-10/30/90

Fire Rate: 2

Damage: 6D/5D/4D

Game Notes: combat Stock: +1D to firearms skill if used with one round of aiming.

---

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).