



Equipment D6 / Annoying Gadgets Inc. I

Laser Pointer

Model: Annoying Gadgets Inc. "EYE-SORE" Laser Pointer

Type: Laser Pointer

Scale: Character

Skill: Laser Pointer

Ammo: 500 (Batteries: 5)

Cost: 10 credits

Availability: 1

Range: 1-5/10/250

Damage: 3D

Add +5 to difficulty past 100 meters.

Add +7 to difficulty since it must be aimed at an eye to be effective.

Useless against characters that either are blind or have no eyes.

Can also be attached to a ranged weapon for an increase of +1D for one round of aiming.

Use the following table for damage results:

Damage	Effect
Stun	Stun(Not applicable for skills that don't use sight)
Wounded	All skills using sight at -1D for 1D minutes
Incapacitated	All skills using sight at -3D for 1D hours
Mortal Wounded	Totally blinded for 1D+1 hours
Killed	Permanently Blind

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, Set Anu-Bith, HTML and logos done by FreddyB

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