

Weapons D6 / Crysknife

Crysknife

The crysknife is the sacred weapon of the Fremen. It is taken from the mouth of the giant sandworms that dominate the Arrakeen desert. The blade is about 20 centimeters long and is a milky blue. Fremen crysknives are not allowed to be seen by any but those who are accepted into the Ichan Bedwine, the brotherhood of the Fremen. Those who have are either "cleansed" or killed. The knife is the only weapon the Fremen have been known to use in close combat. It is a powerful symbol of the might of the Fremen in Arrakis, and it has been decreed that none of the weapons be allowed to travel off-planet.

Model: Fremen Crysknife
Type: Combat knife/Symbol

Scale: Character

Skill: Melee Combat: Crysknife Cost: Not Available for Sale

Availability: 4

Prerequisite: Requires a Melee Combat: Crysknife Skill of 5D Damage: STR+4D for Fremen, STR+3D for non-Fremen

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga
All text and stats by Geoff DeWitt, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.