



# Equipment D20 / MetaCorp APFT-2 Flamer

## APFT-2 Flamer

The MetaCorp APFT-2 Flamer is ideally used as an Anti-Personnel weapon.

The Flamer itself is about the size of a Heavy Bolter, or Large submachine gun, and has a fuel cell canister connected between the trigger grip and the forward grip. It is obviously related to the LRR-44 in make and design.

Weapon: MetaCorp APFT-2 Flamer

Type: Energy

Group: Flamethrowers

Size: Medium

Weight: 6 kilograms

Cost: 1,500 credits

Ammo: 10

Damage: 5d4, 2d6 each round for the next five, unless extinguished

Critical: 20

Range Increment: 5 meters

Special: The MetaCorp APFT-2 Flamer shoots out a wave of flame that is intensified for the first 4 meters, but begins to spread afterwards

Range	Radius
5	2 meters
11	4 meters
16	6 meters (-1d4 to damage)

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All text and stats by Brian Gavel, HTML and logos done by FreddyB

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