



Weapons D6 / Lumnar Industries SH-5 S

Lumnar Shock-net Pistol

Lumnar Industries' Shock-net technology is a new concept to the galaxy. Rather than a stun net, it creates a net totally out of energy with a stun charge built in. The net spreads out over a short range in a spreading arc. It will wrap around any targets it ensnares and stuns them down and sticks to them. The pistol carries a good sized charge in its powerpack as well, where a stunnet pistol carries one net, a single shocknet pack carries charge for five.

Model: Lumnar Industries SH-5 Shocknet Pistol

Type: Energy Net Launcher

Scale: Character

Skill: Blaster: Shocknet

Ammo: 5

Cost: 2,200 (power pack: 100)

Availability: 2, X

Range: 3/5/10 meters

Damage: 6D stun; 5D holding strength

Game Notes: Everyone within a 45 degree arc of the shooter's front is hit with a successful use. Characters within five meters of the blast cannot attempt to dodge; characters six to ten meters away may attempt to dodge, though all attempts are at a -1D penalty.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).