

## Telekinetic Basketweaving

This power was named Telekinetic Basketweaving because that was what it was originally used for. The name has kept on through time to dissuade Dark Siders from using it (What kinda Dark Sider would want to learn a basketweaving power?).

## Alter Difficulty:

Strength Difficulty +1 Very Easy 1D Easy

1D+2 Moderate2D+1 Difficulty3D Very Difficulty

4D Heroic

Time To Use: 1 round to several hours

Effect: Allows the Jedi to bind materials together, such as in conventional basketweaving. However, this power can also be used repair and make new armors using available materials. When the Jedi is repairing armor, reduce the difficulty by 1 level.

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