

Planets D6 / Kashan

Kashan

Kashan, located in the center of the Palvar Sector, within the Mid Rim, is

the home of Kashan Systems and Kashan Industries. Kashan itself isn't a very

inviting world, most of the planet's natural forests and plains have been

leveled in the name of progress (the progression of profit). The majority of

the planet is mainly covered in factories, homes, or is just barren. Only a

few native species of wildlife still survive through the staggering

pollution that is constantly created by the factories and the occasional

crashing starship. The planet started as a colony dating back several

centuries before the Clone Wars, when the Palvar Sector was considered the

frontier, and slowly evolved into an industrial nightmare.

From space, Kashan is a dark grey, dull looking sphere with high hanging

brown clouds and scattered acid rain storms. There are only two continents,

both relatively large, with nearly 60% covered in various structures. Little

light is able to reach through the sludge like atmosphere, keeping the

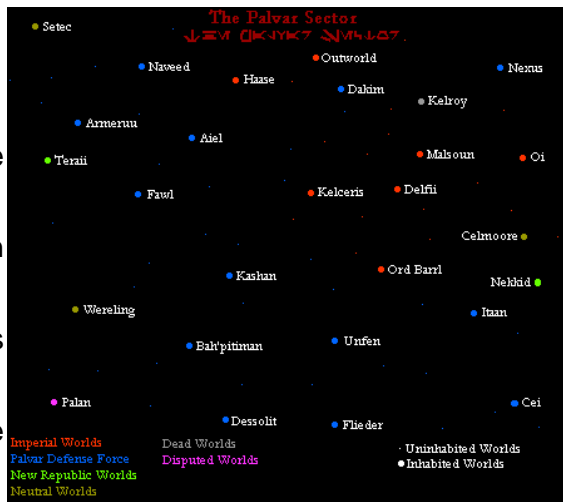
planet in a perpetual dusk-like mood through out the daylight hours.

Kashan has an extremely high crime rate, with only a handful of local police

that do little in the way of maintaining order and a sense of security. Sector Rangers often frequent the planet in pursuit of various criminals,

but rarely find who they are looking for due to the fact that most new visitors who dare to venture out of the spaceports and into the the general public of Kashan, are rarely seen again as they are prime targets for robbery, murder, hunting (some criminal organizations on Kashan are known to hunt sentients for fun), or worse.

The spaceways around Kashan (mainly in direct orbit of the planet itself) are cluttered with freighters of all sizes, Kashan Systems owned and built cruisers, customs vessels, debris, space stations, etc, making for fairly



difficult space flight. Any attacking force would be faced with a wide array of warships, ranging from ancient and broken down cruisers to modern warships, bristling with weaponry. Customs, while appearing to be strict, are perhaps the most lax in the sector. There isn't a single Kashan Customs officer who hasn't been bought off (generally for a low price).

Type: Terrestrial

Location: Mid Rim: Palvar Sector

Temperature: Temperate

Atmosphere: Type I (breathable)

Hydrosphere: Moist

Gravity: Standard

Terrain: Mountains, plains

Length of Day: 37 standard hours

Length of Year: 591 local days

Sapient Species: Human, various other races

Starport: Standard

Population: 5.2 billion (estimated)

Planet Function: Trade center, industry, mines

Government: Local dictator

Tech Level: Space

Major Exports: Starships, starship parts, ore

Major Imports: Foodstuffs, mid tech, high tech

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

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