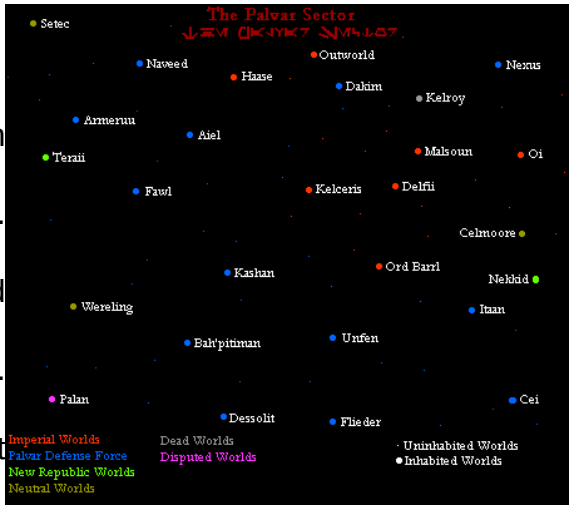
Planets D6 / Kashan



Kashan

Kashan, located in the center of the Palvar Sector, within the Mid Rim, is
the home of Kashan Systems and Kashan Industries. Kashan itself isn't a very
inviting world, most of the planet's natural forests and plains have been
leveled in the name of progress (the progression of profit). The majority of
the planet is mainly covered in factories, homes, or is just barren. Only a
few native species of wildlife still survive through the staggering
pollution that is constantly created by the factories and the occasional
crashing starship. The planet started as a colony dating back several
centuries before the Clone Wars, when the Palvar Sector was considered the
frontier, and slowly evolved into an industrial nightmare.

From space, Kashan is a dark grey, dull looking sphere with high hanging
brown clouds and scattered acid rain storms. There are only two continents,
both relatively large, with nearly 60% covered in various structures. Little
light is able to reach through the sludge like atmosphere, keeping the
planet in a perpetual dusk-like mood through out the daylight hours.

Kashan has an extremely high crime rate, with only a handful of local police
that do little in the way of maintaining order and a sense of security.
Sector Rangers often frequent the planet in pursuit of various criminals,
but rarely find who they are looking for due to the fact that most new
visitors who dare to venture out of the spaceports and into the the general
public of Kashan, are rarely seen again as they are prime targets for
robery, murder, hunting (some criminal organizations on Kashan are known to
hunt sentients for fun), or worse.

The spaceways around Kashan (mainly in direct orbit of the planet itself)
are cluttered with freighters of all sizes, Kashan Systems owned and built
cruisers, customs vessels, debris, space stations, etc, making for fairly
difficult space flight. Any attacking force would be faced with a wide
array of warships, ranging from ancient and broken down cruisers to modern
warships, bristling with weaponry. Customs, while appearing to be strict,
are perhaps the most lax in the sector. There isn't a single Kashan Customs
officer who hasn't been bought off (generally for a low price).

Type: Terrestrial
Location: Mid Rim: Palvar Sector

Temperature: Temperate
Atmosphere: Type I (breathable)
Hydrosphere: Moist
Gravity: Standard
Terrain: Mountains, plains
Length of Day: 37 standard hours
Length of Year: 591 local days
Sapient Species: Human, various other races
Starport: Standard
Population: 5.2 billion (estimated)
Planet Function: Trade center, industry, mines
Government: Local dictator
Tech Level: Space
Major Exports: Starships, starship parts, ore
Major Imports: Foodstuffs, mid tech, high tech

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ryan Matheny, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.