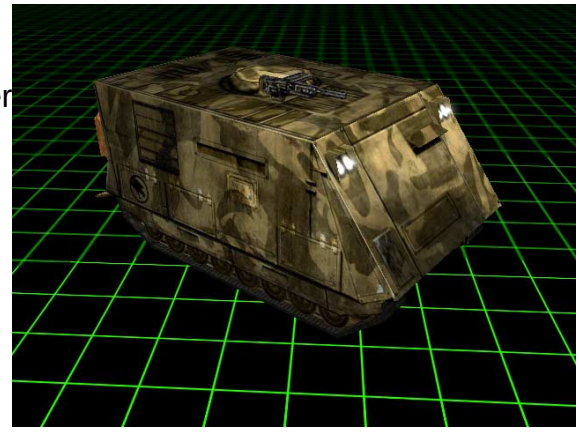
Vehicles D6 / Galactech "Mousehouse" Armo



Craft: Mousehouse APCC
Type: Galactech "Mousehouse" Armored Personnel Carrier Crawler
Scale: Walker
Length: 11.4m
Skill: Ground Vehicle Operation: Mousehouse APCC
Crew: 1+1Gunner
Passengers: 20
Cargo Capacity: 2 tonnes
Cover: Full
Altitude Range: Ground level
Cost: 7,500 (new); 3,000 (used)
Maneuverability: 1D
Move: 20; 50kmh
Body Strength: 2D
Weapons:

- Light Blaster Cannon
  - Fire Arc: Turret
  - Scale: Character
  - Skill: Vehicle Blasters
  - Fire Control: 2D
  - Range: 10-100/200/500m
  - Damage: 5D

Description: The Mousehouse APCC is an inexpensive vehicle designed to work with the Fury tank. It has armor enough to withstand most small arms fire, and can defend itself against infantry and speeders, but is primarily intended to move infantry, not enter combat itself. Galactech did not plan to name it Mousehouse, but the vehicle bears a striking resemblance to a mouse droid, and carries people, thus it got named Mousehouse.

Mousehouses are popular with the accountants of many poor worlds, and troops think they beat walking, but prefer to avoid using them in combat as the vehicle is a big target that can't take much punishment.

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