Vehicles D6 / Galactech "Frenzy" Missile Cra



Craft: Frenzy Missile Crawler
Type: Galactech "Frenzy" Missile Crawler
Scale: Walker
Length: 9m
Skill: Ground Vehicle Operation: Frenzy Missile Crawler
Crew: 1+1 Gunners
Passengers: 0
Cargo Capacity: 40kg
Cover: Full
Altitude Range: Ground level
Cost: 15,000 new; 5000 used
Maneuverability: 0D
Move: 20; 50kmh
Body Strength: 2D
Weapons:

- 12 * Concussion Missiles
  - Fire Arc: Front
  - Scale: Walker
  - Skill: Missile Weapons
  - Fire Control: 3D
  - Range: 100-500/2.5/5km
  - Damage: 7D

Description: With the success of the Fury tank, Galactech introduced the Frenzy Missile Crawler as an accompanying support vehicle. Not intended for direct combat, the Frenzy is even lighter armored, has no secondary weapons, and its missile tubes are not mounted in a rotating turret. However, with its ability to deliver 12 concussion missiles is powerful a group of Frenzy's can in quick order reduce enemy formations or fortifications to so much charred and churned soil. Ammo costs can be severe, and 12 missiles can quickly run out, creating logistical problems for any army using Frenzies in an extended campaign.

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