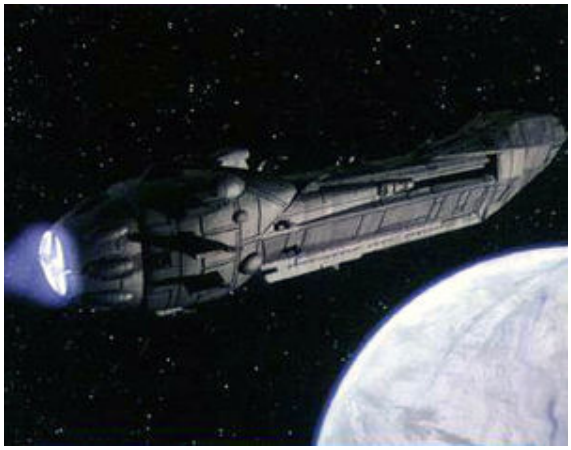
Starships D6 / Nadwell IV REFIT: Lancer Friga



Nadwell IV REFIT: Lancer Frigate
Craft: KDY's Lancer-class frigate
Type: Heavily modified anti-starfighter screening vessel
Scale: Capital
Length: 250m.
Crew: 805, gunners: 35, skeleton: 375/+10
Passengers: 40 (troops)
Cargo Capacity: 200 metric tons
Consumables: 1 week
Cost: N/A
Hyperdrive: x1 (Backup: x15)
Nav. Computer: Yes
Maneuverability: 2D
Space: 7
Hull: 4D
Shields: 2D+2
Sensors:
  Passive: 35/1D
  Scan: 60/1D
  Search: 100/2D
  Focus: 3/2D+1

Weapons:
  20 Phalanx Battery System Guns:
    Fire Arc: 5 front, 5 right, 5 left, 5 rear, ALL TURRETS!
    Crew: Drone system automated, Auxilairy 1 (20)
    Scale: starfighter
    Skill: starship gunnery
    Fire Control: 4D, Drone Control: 10D
    Space Range: 1-3/12/25
    Atmosphere Range: 100-300/1.2/2.5km
    Damage: 4D

  2 Double Rail Cannons (Retractable)
    Fire Arc: turret (one on top, one on bottom)
    Crew: 3 (2)
    Skill: Capital ship gunnery
    Fire Control: 4D
    Space Range: 6-30/70/150
    Atmosphere Range: 12-60/140/300km
    Damage: 8D

Description: As the Nadwell IV PDF scoured for extra resources, they started hitting starship depot yards for extra vessels to build up and modernize their fleet. One such depot was hit but Zath

Maser before his promotion to admiral. Almost any ship was used until the completeion of the Daedalus Project to build state-of-the-art battleships for the line. However, during this one raid, several Imperial Lancer-class frigates were procured. Knowing the inherent flaws in the frigates, no one in the PDF fleet wanted them, seeing their use as an automatic loss of whatever battle they would be introduced to. The ships, being capital scale, had only anti-starfighter weaponry and could not hold their own in a heavy-weight battle against almost any other capital starship, not even the PDF's own aging Corellian Frigates. They even lacked the speed to maneuver meaningfully in most space engagements, outmaneuver enemy vessels, or even get away should they prove out-gunned. Maser saw this as an opportunity in disquise, however, and got the go-ahead to begin refitting these ships to be worthy of the fleet. The hyperdrive was retuned, nav computer reprogrammed, the engines overhauled and retooled for greater output with added maneuvering thrusters, and the entire weapons system was ripped out. The guns of the Lancer, while formiddable against starfighters, had the ungodly tendency to break down half the time and needed constant maintenance. They were replaced with the proven Phalanx Battery System, which had all the kinks worked out of it by this point, and every single gun was replaced by a Phalanx turret. The old guns were fixed into place, allowing little movement except to fire upon targets of certain fire arcs. The Phalanx guns were turrets and could aim almost every gun in the same direction for concentrated fire, or fire in different angles, either method as needed. But the best feature with the system has always been it Drone Control Com puter Core, of which the Lancer refits were given two, partly to handle the use of all the twenty guns, and prtly as a backup core if ever needed. The drone system, having an inherent programmed skill of 10D and the swivel turrets with the speed to match, have always been able to fire upon more targets at greater speed than most sentient beings were capable of, allowing any ship with the Phalanx system to take on greater numbers of enemies than with standard turrets. The result of this refit was a ship that did the opposite of what the Imperial version did. It outdid any and all expectations that anyone ever had for the ship from the very beginning of it's construction. To add to this, the ships originally cost a rediculous amount for failing the Empire so well. Since the PDF never had to fit the bill for the ships, the costs for the refit were nothing compared to what they gained in the process. They were also fitted with retractable, fire-linked rail cannon turrets, able to be hidden to lure the enemy into a false sense of security when not deployed, and able to give the Lancer a fighting edge against capital vessels when it gets in a fire fight. Truely, the refit Lancer was well worth the steal, and Admiral Zath Maser entends on sending the Galctic Empire a letter thanking them for making such fine vessels to add to their fleet.

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