



# Starships D6 / Golan Point Defense Station

## Golan Point Defense Station

Golan defense battle stations have long been the most advanced and most feared of all orbital space stations due to the sheer amount of firepower that they can bring to bear. Golan has recently supplemented their much larger model stations with their newer, smaller point defense stations which were intended to be deployed in large numbers around a planet and can provide effective monitoring along major spacelanes, being able to dock up to a bulk freighter or corvette along its ventral side.

The point defense station's weaponry includes four turbolaser batteries for combat and defense against small capital ships and starfighters as well as a turret mounted tractor beam projector on the dorsal side.

Craft: Golan Point Defense Station

Type: Light orbital defense station

Scale: Capital

Length: 97.56 meters

Crew: 3; Gunners: 9

Crew Skill: Capital ship gunnery 5D, capital ship shields 4D+2, sensors 5D

Passengers: 8 (troops)

Cargo Capacity: 900 metric tons

Consumables: 2 months

Cost: Not available for sale

Hull: 2D+2

Shields: 2D

Sensors:

Passive: 30/0D

Scan: 60/1D

Search: 90/2D

Focus: 3/2D+2

Weapons:

4 Turbolaser Batteries

Fire Arc: 1 front, 1 left, 1 right, 1 back

Crew: 2

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 1-10/25/50

Atmosphere Range: 2-20/50/100 km

Damage: 5D

## Tractor Beam Projector

Fire Arc: Dorsal turret

Crew: 1

Skill: Capital ship gunnery

Fire Control: 4D

Space Range: 1-5/15/30

Damage: 6D

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