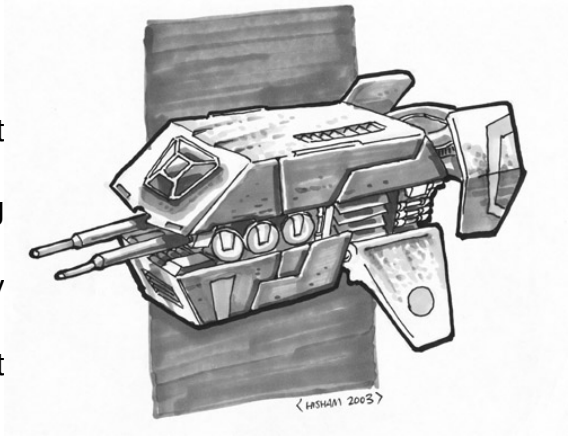
Starships D6 / RanCorp Preserver-class Resc



Preserver Rescue Craft

The preserver is a survivor rescue and medevac shuttle. It can hold up to 40
patients in it's medbay. It is used for evacuating compromised bases, rescue
survivors from destoryed ships, finsihed batles or simply moving the wounded
up to a ME-8 medfrigate. These ships are a common sight in extended battles.

Craft: RanCorp Preserver-class Rescue Craft
Type: Medevac Shuttle
Scale: Starfighter
Length: 28 meters
Skill: Space transports: Preserver rescue craft
Crew: 3
Crew Skill: Astrogation 4D+2, sensors 6D, space transports 5D, starship shields 4D+2, first aid 6D+1
Passengers: 5(medics), 40(patients), 2 (2-1B med droids)
Cargo Capacity: 2 metric tons
Consumables: 1 month
Cost: 53,000
Hyperdrive Multiplier: x1
Hyperdrive Backup: x12
Nav Computer: Yes
Maneuverability: 2D
Space: 9
Atmosphere: 400; 1,150 kmh
Hull: 3D
Shields: 2D
Sensors:
- Passive: 40/1D
- Scan: 80/1D+2
- Search: 130/2D
- Focus: 6/3D

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