



Starships D20 / Trade Federation Cont

Trade Federation Container Ship

Familiar to millions of officials and civilian personnel who dealt with them over the skies of numerous planets, the characteristic giant Trade Federation cargo ships had been built over many years, plying cargo among the far-flung stars of the galaxy as part of the extensive market of the Trade Federation.

The container ships making up the bulk of the Trade Federation's commercial fleet would soon undergo heavy conversions and upgrading to make them into venerable battleships to play host of the Trade Federation's secret army.

The stock version of the vessel stretches for more than three kilometers in diameter and can carry approximately a quarter-million metric tons of cargo. They were typically put to use in transporting mass amounts of goods from planet-to-planet, that is, until they began transporting hordes of battle droids and war vehicles.

Craft: Hoersch-Kessel Drive's Container Ship

Class: Space Transport

Size: Colossal (3,170 m diameter)

Hyperdrive: x3 (backup x28)

Passangers: 9,000

Cargo Capacity: 250,000 tons

Consumables: 4 years

Cost: Not available for sale

Maximum Speed In Space: Cruising (3 squares/action)

Atmospheric Speed: Not applicable

Crew: 10,402 (mostly droids)(Skilled +4)

Initiative: -4 (-8 size, +4 crew)

Maneuver: -4 (-8 size, +4 crew)

Defense: 12 (-8 size, +10 armor)

Shield Points: 200 (DR 10)

Hull Points: 700 (DR 10)

Weapons:

4 Tractor Beam Projectors

Fire Arc: Front

Attack Bonus: -3 (-8 size, +2 crew, +3 fire control)

Damage: Special

Range Modifiers: PB -4, S -2, M/L n/a

Starship Complement:

46 light transports

4 shuttles

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny,OverLord, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).