

E-Wing Type C

The E-wing type C was created as powerful offensive bomber in tactical situations. The hyperdrives was removed and the wings elongated slightly to allow room for ordnance "hardpoints" to carry various payloads of warheads. The type c could be quickly configured and loaded up, then launched into a battle. They were designed specifically to be carried and launched from capital ships and carriers into a battle, for use against enemy capital ships. The ship is also slightly slower and much less agile than the typical E-wing, as a result of the extra ordnance, however it is still superior to the ancient x-wing. The Type C was actually a prototype for some of the systems that would later be used in the K-Wing bomber by Sienar Fleet Systems.

Craft: Frei'Tek Inc. E-wing Starfighter: Type C

Type: Tactical Assault Bomber

Era: 9 Years Post-Endor

Scale: Starfighter

Length: 11.2 meters

Skill: Starfighter piloting: E-wing

Crew: 1

Crew Skill: Starfighter piloting 5D, starship gunnery 4D+2

Cargo Capacity: 110 kilograms

Consumables: 1 week

Cost: N/A

Maneuverability: 2D+1

Space: 10

Atmosphere: 435; 1,300 kmh

Hull: 5D

Shields: 2D

Sensors:

Passive: 30/0D

Scan: 55/1D

Search: 85/2D+1

Focus: 5/4D

Weapons:

Triple Heavy Blaster Cannon (fire-linked)

Fire Arc: Front

Skill: Starship gunnery

Fire Control: 3D+2

Space Range: 1-3/5/8

Atmosphere Range: 100-300/500/800

Damage: 6D

9 Ordnance Hardpoints

Fire Arc: Varies

Skill: Starship gunnery

Crew: 1

Fire Control: Varies

Space Range: Varies

Atmosphere Range: Varies

Damage: Varies

Note: The E-wing/C may be fitted with up to 9 concussion missiles

(8D), 9 proton torpedoes (9D), or any combination of the two.

Other ordnance includes various free-fall bombs, a pair of

"eggs" (5D capital scale), 4 heavy rockets (10D), or 2 heavy space bombs (11D).

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