



Starships D20 / Altarren AF76 Assault F

Altarren AF76 Assault Fighter

The Altarren's AF76 tactical assault starfighter was designed specifically for engagement against other spacecraft and for planetary strikes. Equipped with four fire-linked laser pulse cannons, the AF76 fighters were short-range craft relying upon the Ares starcruisers and other carrier craft for long-range transport.

The AF76 had two massive triangular wings positioned parallel above and below the main fuselage, each with a laser pulse cannon mounted on the tip. The cockpit was oriented toward the nose of the craft in such a way as to provide the pilot with a superb field of vision.

During the initial phases of the Imperial takeover of Altarr, the centuries old AF76 fighters fought on par against the Empire's famed TIE starfighters. However, the Imperial cruisers proved much too powerful for the Altarrens to defeat and Altarr thus fell.

Craft: Altarren Fleet Systems' AF76

Class: Starfighter

Cost: Not available for sale

Size: Tiny (12.4 meters long)

Crew: 1 or 2 (Normal +2)

Passengers: None

Cargo Capacity: 35 kilograms

Consumables: 2 days

Hyperdrive: None

Maximum Speed: Attack

Defense: 22 (+2 size, +10 armor)

Shield Points: 0

Hull Points: 90

DR: 5

Weapon: 4 Laser Pulse Cannons (fire-linked)

Fire Arc: Front

Attack Bonus: +8 (+2 size, +2 crew, +4 fire control)

Damage: 4d10x2

Range Modifiers: PB +0, S -2, M/L n/a

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.