



Starships D20 / Rancorp Arbiter Bomber

Arbiter Bomber

Craft: Rancorp Arbiter Bomber

Class: Starfighter

Size: Tiny (11 m long)

Hyperdrive: x1

Passangers: None

Cargo Capacity: 0

Consumables: 3 days

Cost: 130,000 (new)

Maximum Speed In Space: Ramming (11 squares/action)

Atmospheric Speed: 1,250 km/h (21 squares/action)

Crew: 2 (Normal +2)

Initiative: +4 (+2 size, +2 crew)

Maneuver: +4 (+2 size, +2 crew)

Defense: 22 (+2 size, +10 armor)

Shield Points: 30 (DR 5)

Hull Points: 70 (DR 5)

Weapons:

2 Heavy Plasma Blasters

Fire Arc: Front

Attack Bonus: +6 (+2 size, +4 fire control)

Damage: 6d10x2

Range Modifiers: PB/S +0, M/L n/a

2 Proton Torpedo Launchers (fire-linked)

Fire Arc: Front

Attack Bonus: +3 (+2 size, +1 fire control)

Damage: 9d10x2

Missil Quality: Ordinary (+10)

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All text and stats by Dave Maloney, OverLord, HTML and logos done by FreddyB

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