Vehicles D20 / Ubrikkian Republic Repu

Republic Medium Repulsortank

The medium Republic repulsortank was a limited production command vehicle. It had enough room and crew space to fit a driver, gunner, lieutenant and sergeant major, and the communication equipment necessary for command of armor units. Platoon officers used these in the field to keep close command of their units.

While designed and produced in quantities only sufficient to serve as platoon command vehicles, the medium repulsortanks were often thrown directly into a fight along side the light and heavy repulsortanks.

Craft: Ubrikkian Republic Repulsortank r1-H
Class: Speeder [Ground]
Size: Colossal (19.5 m long)
Passangers: 2
Cargo Capacity: 200 kg
Speed: 105 m
Max Velocity: 300 km/h
Cost: Not available for sale
Crew: 2 (Skilled +4)
Initiative: -4 (-8 size, +4 crew)
Maneuver: -4 (-8 size, +4 crew)
Defense: 17* (-8 size, +15 armor)
Shield Points: 0
Hull Points: 120 (DR 15)
*Provides full cover to crew and passanger.
Weapons:
  Medium Blaster Cannon
    Fire Arc: Front turret
    Attack Bonus: -4 (-8 size, +2 crew, +2 fire control)
    Damage: 3d8
    Range Increments: 100 m
  Heavy Repeating Blaster
    Fire Arc: Front turret
    Attack Bonus: -4 (-8 size, +2 crew, +2 fire control)
    Damage: 4d8
    Range Increments: 50 m

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