



# Vehicles D20 / Imperial Cougar Medium

## Imperial Cougar Medium Repulsortank

Developed shortly before the Battle of Hoth, the Cougar medium repulsortank was contracted to the StormElite as an economic variant of a repulsortank that could be produced at a rate close to three times that of the Jagdghest. General of the Legion Alwen Kowell, an experienced repulsortank commander, accepted the proposal.

The Cougar medium repulsortank is like that of any military's tank: fast, agile, and well equipped. But, due to 'quality over quantity' tactics employed by the SE, the Cougar really didn't hold well with StormElite repulsortank commanders. Cev-Narvon Industries lost it's Cougar licensing contract just a week prior to the Battle of Endor.

Legion General Alwen Kowell and Under-General Freyler Von Sherrdon both agreed that the tank was considered too much of a waste for ever-depleting StormElite military funds. It was discontinued just in the nick of time: the Empire was to fall a week later.

Craft: Cev-Narvon Imperial Cougar Medium Repulsortank

Class: Speeder [Ground]

Size: Huge (6 m)

Passangers: 2

Cargo Capacity: 125 kg

Speed: 35 m

Max Velocity: 100 km/h

Cost: Not available for sale

Crew: 2 (Skilled +4)

Initiative: +2 (-2 size, +4 crew)

Maneuver: +2 (-2 size, +4 crew)

Defense: 13\* (-2 size, +5 armor)

Shield Points: 0

Hull Points: 40 (DR 5)

\*Provides full cover to crew and passangers.

Weapons:

Heavy Laser Cannon

Fire Arc: Turret

Attack Bonus: +2 (-2 size, +2 crew, +2 fire control)

Damage: 6d8

Range Increments: 300 m

### Heavy Repeating Blaster

Fire Arc: Turret (Coax with heavy laser cannon)

Attack Bonus: +1 (-2 size, +2 crew, +1 fire control)

Damage: 3d8

Range Increments: 50 m

### Smoke Generator Unit

Fire Arc: Back

Attack Bonus: +0 (-2 size, +2 crew, +0 fire control)

Damage: None

Range Increments: None

Note: Provides one-half concealment within 10 meters of vehicle. Smoke last for 6d6 rounds.

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