## Vehicles D20 / Modified Aratech SRV1 H

## Alliance Service Tank

Due to the limited funds of the Rebel Alliance, many Alliance surface regiments were forced to cut corners where possible. Often times, this meant replacing a standard repulsortank with a makeshift substitute. Speeder trucks with their reinforced frame and thick hulls often made a suitable basis for one of these makeshift tanks. Rebels nicknamed this particular modified war machine the Service tank, playing off of the SRV1 model number.

The Aratech SRV1, while being a very old model at the time of the Rebellion, was one of the more easily attainable and cost effective vehicles to modify. The basic frame of the SRV1 made it very simple and cheap to add a heavy blaster cannon on a turret mount atop the cockpit and extra space inside the cockpit, originally used as locker space for the driver, housed the targetting and control systems for the weapon.

While not capable of engaging a standard Imperial repulsortank one on one, these makeshift models could provide heavy fire for advancing troops and engage light and medium vehicles. Often times, they would be deployed in at least small groups, and very rarely alone.

Such makeshift tanks were common in lower priority and under funded Rebel cells, actual combat repulsortanks were often times reserved for the most combat active units.

Craft: Modified Aratech SRV1 Heavy Speeder Truck

Class: Ground (Speeder)

Cost: 18,000 credits (used; black market only)

Size: Gargantuan (11.3 meters long) Crew: Skilled +4 (1 pilot, 1 gunner)

Passengers: None

Cargo Capacity: 2 metric tons

Speed: 50 m (max. speed 300 kmh)

Altitude: Up to 6 meters

Defense: 11 (-4 size, +5 armor)

Hull Points: 46

DR: 5

Weapon: Heavy laser cannon

Fire Arc: Turret

Attack Bonus: +4 (-4 size, +4 crew, +4 fire control)

Damage: 5d8 Range: 300 m

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