



# Vehicles D20 / Kashan Industries HK-8

## PDF Anti-tank Hunter Killer (2nd gen)

The Hunter Killer is an awesome assault speeder which primary use is as a tank destroyer. Its secondary use is as a bunker buster. It takes 2 men to fly the HK-8, the pilot performs maneuvers, and the gunner acquires target locks and operates weapons control. The gunner sits behind the pilot, back faced to him much like the Alliance's combat airspeeder. The HK-8 is improved from the HK-6 with stronger more durable body, and this unit was made solely by Kashan, replacing the slugthrower with a more powerful blaster.

Craft: Airspeeder Hunterkiller

Class: Airspeeder

Size: Gargantuan (16.16 m long)

Hyperdrive: None

Passangers: 0

Cargo Capacity: 1 ton

Maximum Altitude: 10 km

Cost: Not Available for Sale

Maximum Speed In Space: Not applicable

Atmospheric Speed: 450 km/h (7 squares/action)

Crew: 2 (Skilled +4)

Initiative: +0 (-4 size, +4 crew)

Maneuver: +0 (-4 size, +4 crew)

Defense: 16\* (-4 size, +10 armor)

Shield Points: 0

Hull Points: 150 (DR 10)

\*Provides full cover to crew.

Weapons:

4 Air-to-Surface Anti-Bunker Missiles

Fire Arc: Front

Attack Bonus: +2 (-4 size, +2 crew, +4 fire control)

Damage: 8d8

Range Increments: 100 m

6 Air-to-Surface Anti-Tank Missiles

Fire Arc: Front

Attack Bonus: +2 (-4 size, +2 crew, +4 fire control)

Damage: 6d8

Range Increments: 80 m

Blaster Cannon

Fire Arc: Front

Attack Bonus: +0 (-4 size, +2 crew, +2 fire control)

Damage: 5d8

Range Increments: 40 m

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