



Vehicles D20 / Gustav Light Infantry and

Gustav Light Infantry and Communications Walker

The Gustav is part of rancorp's MGS walker line. The MGS line is a series of one man walkers that turn any infantry troop into a war machine. The Gustav is fairly light on the weaponry but has the advantage of carrying a heavy communication's package for relaying tactical data to all the soldiers on the battle line. The Gustav can also enter areas where not even a repulsor vehicle can go, making it invaluable. Though lighter on weaponry than the other MGS series walkers, it can be modified to carry extra weaponry by a free-lance owner.

Craft: RanCorp MGS-G "Gustav" Light Walker

Class: Speeder [Walker]

Size: Large (3.8 m long, 3.1 m tall)

Passangers: 0

Cargo Capacity: 25 kg

Speed: 18 m

Max Velocity: 50 km/h

Cost: 49,000

Crew: 1 (Normal +2)

Initiative: +1 (-1 size, +2 crew)

Maneuver: +1 (-1 size, +2 crew)

Defense: 14* (-1 size, +5 armor)

Shield Points: 0

Hull Points: 65 (DR 5)

*Provides full cover to crew.

Weapons:

Vulcan 12.5mm Cannon

Fire Arc: Front

Attack Bonus: +1 (-1 size, +2 fire control)

Damage: 4d10

Range Increments: 35 m

20mm Machine Gun

Fire Arc: Front

Attack Bonus: +1 (-1 size, +2 fire control)

Damage: 5d10

Range Increments: 35 m

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