



Vehicles D20 / RanCorp Galleon Armored

Galleon Assault Craft

The galleon AAV, armored assault vehicle, is a very powerful machine of destruction. It is an assault platform which unloads two squads of troops. It sports an ultra heavy blaster cannon which can blow through just about anything ground based. Also two anti-aircraft turrets on the side of her sport scaled down turbolasers similar to those on a hornet interceptor. These allow the galleons to destroy enemy air support or fleeing ships. One distinguishing feature is that the galleon is a treaded craft instead of repulsorlift. The galleon was bought en masse by the Corporate Sector Authority and so currently few are seen outside the Corporate sector.

Craft: RanCorp Galleon Armored Assault Vehicle

Class: Speeder [Ground]

Size: Colossal (21 m long)

Passangers: 16 (two squads of troops)

Cargo Capacity: 150 kg

Speed: 18 m

Max Velocity: 50 km/h

Cost: 80,000

Crew: 3 (Skilled +4)

Initiative: -4 (-8 size, +4 crew)

Maneuver: -4 (-8 size, +4 crew)

Defense: 12* (-8 size, +10 armor)

Shield Points: 0

Hull Points: 100 (DR 10)

*Provides full cover to crew and passanger.

Weapons:

Dual TurboLaser Cannons

Fire Arc: vertical turret

Attack Bonus: -5 (-8 size, +2 crew, +1 fire control)

Damage: 5d10x2

Range Increments: 700 m

Ultra Heavy Laser Cannon

Fire Arc: front

Attack Bonus: -5 (-8 size, +2 crew, +1 fire control)

Damage: 7d10

Range Increments: 38 m

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All text and stats by Dave Maloney, OverLord, HTML and logos done by FreddyB

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