Vehicles D6 / Medium Trell-Class Repul

Medium Trell-Class Repulsortank

This is quite simply the RanCorp's medium tank, it is almost exactly the same as a standard Ubrikian Repulsor tank except for the two fire canister launchers in the back.

Craft: RanCorp Medium Repulsor tank

Type: Medium repulsortank

Scale: Speeder Length: 19 meters

Skill: Repulsorlift operation: repulsortank

Crew: 1, gunners: 2 Crew Skill:varies Passengers: 4

Cargo Capacity: 150 kilograms

Cover: Full

Altitude Range: Ground level-2 meters

Cost: 45,000

Maneuverability: 1D+2

Move: 150 kmh

Body Strength: 4D+2

Weapons:

Medium Blaster Cannon

Fire Arc: Turret

Crew: 1

Skill: Vehicle blasters: medium blaster cannon

Fire Control: 1D+1

Range: 50-200/500/1 km

Damage: 3D+2

Heavy Repeating Blaster

Fire Arc: Front/left/right

Crew: 1

Scale: Character

Skill: Vehicle blasters: repeating blaster

Fire Control: 1D+1 Range: 3-75/200/500

Damage: 8D

Dual Linked Fire Canister launchers

Scale charachter

fire arc: rear

skill: missile weapons

fire control: 2D Range:1-3/5/6-7

Blast Radius: 3 meters Damage: 4D fire Damage

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