



Vehicles D6 / Ubrikkian Serpent Assault

Serpent Assault Boat

The serpent assault boat is a water based speeder meant for fast deployment of troops in water rich environments such as water worlds like Calamari. The front cockpit sits over the sharp curving bow encased in durasteel and transparisteel protecting the pilots. The troop area is a small sunken in area with a stairway leading up to the sides of the craft where loading ramps sit. Up along the raised aft sits a swinging repeating anti-vehicle blaster manned by two men for firing on enemy watercraft.

Craft: Ubrikkian Serpent Assault Boat

Type: Modified aquatic combat speeder

Scale: Speeder

Length: 12 meters

Skill: Repulsorlift Operation: Serpent

Crew: 2, gunners : 2

Crew Skill: repulsorlift operation 4D+1, vehicle blasters 5D

Passengers: 20 (troops)

Cargo Capacity: 200 kilograms

Cover: Full (crew), 1/2 (passengers)

Consumables: 1 week

Cost: 15,000 (new)

Maneuverability: 2D

Move: 55; 160 kmh

Body Strength: 3D (body), 2D (passenger area), 3D+2 (cockpit)

Weapons:

Merr-Sonn Lancer Blaster Cannon

Fire Arc: Turret

Crew: 2

Scale: Speeder

Skill: Vehicle blasters

Fire Control: 2D

Range: 10-200/350/500

Fire Rate: 5

Damage: 4D

All text and stats by Dave Maloney, Overlord, HTML and logos done by FreddyB

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