

SoroSuub /12/ Repulsortank

This Tank is used a lot in the outer-rim. It is durable, and reliable. The hutts once got a hold of theses, and there terriatory expanded quite a bit! Some ImpStars carry theses for groud assults, and have them escort there command chariots.

Craft: SoroSuub Repulsortank Type: Assault Repulsortank Scale: Speeder Skill: Repulsorlift operation: SoroSuub repulsortank Crew: 1, gunners: 2 Crew Skill: Repulsorlift operation 4D+1, vehicle blasters 4D, missile weapons 3D+2 Passengers: 2 Cargo Capacity: 120 kilograms Cover: Full Altitude Range: Ground level - 5 meters Cost: Not available for sale Maneuverability: 2D Move: 35; 400 kmh Body Strength: 4D+2 Sheilds: 1D Weapons: Heavy Laser Cannon Fire Arc: Turret Crew: 1 Scale: Vehicle Skill: Vehicle blasters Fire Control: 2D Range: 10-500/1.5/3 km Damage: 6D Heavy Repeating Blaster Fire Arc: Turret Crew: 1 Scale: Character Skill: Vehicle blasters Fire Control: 2D Range: 3-75/200/500 Damage: 6D

Flamer

Fire Arc: Front Crew: 1 Scale: Character Skill: Vehicle Blasters: Flamer Fire Control: 2D+1 Range: 1-20/30/40 Damage: 8D

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Ian Paterson,OverLord, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.