



# Vehicles D20 / SoroSuub /12/ Repulsortank

## SoroSuub /12/ Repulsortank

This Tank is used a lot in the outer-rim. It is durable, and reliable. The hutts once got a hold of theses, and there terriatry expanded quite a bit! Some ImpStars carry theses for groud assults, and have them escort there command chariots.

Craft: SoroSuub Repulsortank

Class: Speeder [Ground]

Size: Huge (8 m long)

Passangers: 2

Cargo Capacity: 120 kg

Speed: 35 m

Max Velocity: 400 km/h

Cost: Not available for sale

Crew: 1 (Skilled +4)

Initiative: +2 (-2 size, +4 crew)

Maneuver: +2 (-2 size, +4 crew)

Defense: 13\* (-2 size, +5 armor)

Shield Points: 10 (DR 5)

Hull Points: 50 (DR 5)

\*Provides full cover to crew and passangers.

Weapons:

Heavy Laser Cannon

Fire Arc: Turret

Attack Bonus: +2 (-2 size, +2 crew, +2 fire control)

Damage: 6d8

Range Increments: 300 m

Heavy Repeating Blaster

Fire Arc: Turret

Attack Bonus: +2 (-2 size, +2 crew, +2 fire control)

Damage: 3d8

Range Increments: 50 m

Flamer

Fire Arc: Front

Attack Bonus: +2 (-2 size, +2 crew, +2 fire control)

Damage: 5d8

Range Increments: 4 m

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