



Vehicles D6 / Aratech Gladiator Repulsor

Gladiator Repulsortank

Craft: Aratech Gladiator Repulsortank

Type: Heavy repulsortank

Scale: speeder

Length: 12.7m

Skill: repulsorlift operation: Gladiator

Crew: 4

Passengers: none

Cargo Capacity: 500kg

Cover: full

Altitude range: 0-2.5m

Cost: not available for sale

Manueverability: 0D

Move: 20; 55kmh

Body strength: 6D+2

Weapons:

1 Heavy Laser Cannon

fa: turret

fire rate: 1/3

fc: 2D+1

range: 50-400/900/3km

damage: 8D

2 Light Blaster Cannons

fa: turret (1 cannot fire left, the other cannot fire right)

scale: character

fc: 1D+2

range: 3-75/200/500

damage: 5D

Capsule: The gladiator is another weapon from the clone wars. Slow and clumsy, the only thing which it had going for it was its armor, and its fire power. This tank was used mainly for assaults on heavily defended strongholds, and saw little action on more mobile battlefields. Some gladiators can still be found on garrison duty on more out of the way planets.

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All text and stats by Ben Wafer, HTML and logos done by FreddyB

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